

Mark Stefanchuk, MBA

IT Project Manager

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Summary

Results driven project manager with both development and infrastructure experience. Client focused relationship manager with ability to control complex engagements, resolve conflict, and communicate effectively with both business leaders and technology teams.

Business Skills: Talent Management, Project Management – (estimating, scope, schedule, budget, risk planning, communication planning), Vendor Management, Relationship Management, Business Value Management, Requirements Analysis, Quality & Testing, Negotiations

Technical Skills: MS Office, MS Project, CA Clarity, Workbench, Visio, MS Access, SQL, Windows, Unix, Mac OSX – early career experiences with Oracle, Ingres, RDBMS

Employment History

Sr. Business Analyst (Lead Management Group), Target Corporation, Minneapolis, MN

March 2010 to Present

Develop IT strategy for Target.com finance and reporting technologies including e-commerce data warehouse and related systems. Analyze business value, prioritize projects, and secure project funding. Manage release requirements and relationship between business and overseas development team. Develop strategic roadmaps for key business partners.

Business Analyst (Lead Management Group), Target Corporation, Minneapolis, MN

August 2006 to February 2010

- Planned annual IT budgets and executed multi-million dollar technology portfolio.
- Managed client facing relationships for multiple business partners; responsible for IT project activities in Marketing, HR, Merchandizing, and Property Development divisions.
- Managed work activities of 10 engineers and 4 contractors.
- Managed \$150k soft color proofing project and re-engineered solution to realize a 20% savings.
- Planned and delivered the first implementation 64 bit Windows workstations at Target to support 3D store renderings. Project size was approximately \$600k.
- Secured more than \$125k funding and provided delivery services support for 12 month Revit BIM production pilot. Provided
- Managed refresh of 300 high-end graphic workstations – 4 month project and \$900k capital spend.

Managed design and graphics IT projects throughout Target's enterprise. Prepared statement of work (SOW) contract documents and proposal requests (RFP). Implemented tools for strategic planning including prioritization frameworks, capabilities assessments, and business value. Coached and mentored team members on all aspects of the software development life-cycle including requirements analysis, software design, development, and testing.

Senior Software Developer, Target Corporation, Minneapolis, MN
September 2004 to August 2006

- Saved more than 15,000 labor hours for the Stores Wireless Project. Managed the development of CAD tools to automate antennae placement store plans. Won Target's "Best Company Ever" cross-functional team award.
- Managed development of refrigeration design and reporting software.
- Mentored Director of Architecture on Building Information Modeling (BIM) concepts.

Designed, developed, and delivered large cross-functional design applications employing multiple technologies. Created new automation tools for key business processes – facilitated and documented process maps, interviewed users, designed user interfaces, and automated reporting. Analyzed requirements, and implemented agile tools to manage CAD development projects.

Consulting Partner / Owner, Ramsey Systems Incorporated, Huntsville, AL
September 1998 to September 2004

- Co-founded Ramsey Systems Inc. a design automation consultancy specializing in computer-aided design for architecture and engineering organizations.
- Grew company from a single account in 1998 to more than forty accounts by 2002 – key clients included Lockwood Greene, JJ&G, Georgia DOT, and Alabama DOT.
- Developed cadgurus.com an innovative web destination for CAD professionals – Free software tools page continues to receive more than 650 unique views per month.

Formed Ramsey Systems in 1998 as a software consultancy to meet the growing demand for cost-saving design automation software in architecture and engineering organizations. Customer driven business executive managing key accounts and software development operations; analyzed customer business processes, customized solutions following industry best practice.

Early Career, May 1989 to September 1998

Contract Mechanical Design Engineer 1994 – 1998, Fluor, Power Engineers, Frucon Engineering
Designed mechanical building systems for clean room design, provided construction support. Trained and supported 3D designers using Intergraph design software.

Intergraph 1990 – 1994:

Customer Engineer / Application Engineer – Certification lead, support engineer, and sales support specialist for 3D design applications.

Hudson Bay Mining & Smelting Company 1989 – 1990:

Designed mechanical systems for mining and process facilities. Provided engineering and construction support for mine dewater systems, boiler feed pumps, waste treatment facilities, and lab exhaust systems.

Education

Master of Business Administration, May 2008, Carlson School of Management, University of Minnesota

Bachelor of Science, May 1989, University of Manitoba, Mechanical Engineering

Bachelor of Science, October 1987, University of Winnipeg, Mathematics